

Update on the TS1 Upgrade project

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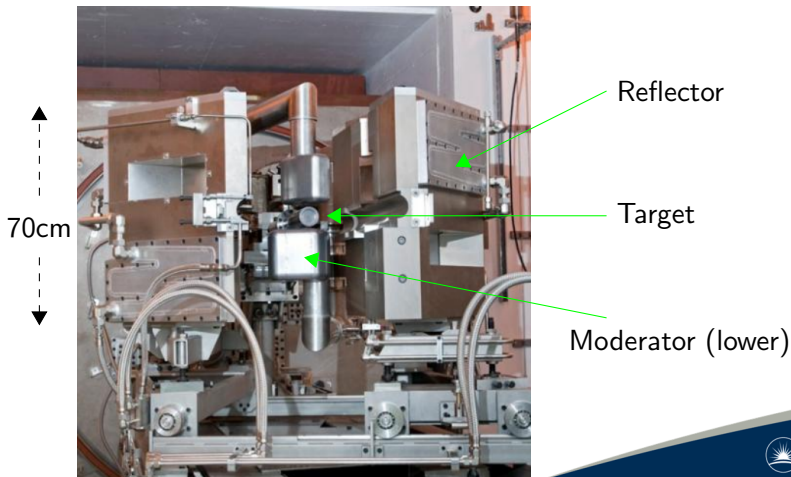


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TS2 : Target / Reflector / Moderator Assembly

- The TRAM assembly is complex, dense , interconnected and highly non-symmetric.
- It is unrecognisable from the simple models used in the 1990's



Requirements on TRAM design and modeling

- Protons to neutrons is relative efficient (15 per proton)
- Neutron moderation is **highly** inefficient (10^{-6})
- Highly constrained engineering – no hands on maintenance –
- Engineering (e.g. pipework/clearances etc) are 12% of the volume
- **EVERYTHING hurts** – adding 1mm clearance gap adds 1.7% loss

Model ABSOLUTLEY everything as realistically as possible



Simulation fundamental requirements

- **Source** : Protons on target
- **Tally** : at the sample position
- **Fast** : 60min on ONE CPU processor for 5% error
- **Engineering** : Add as much engineering reality as possible



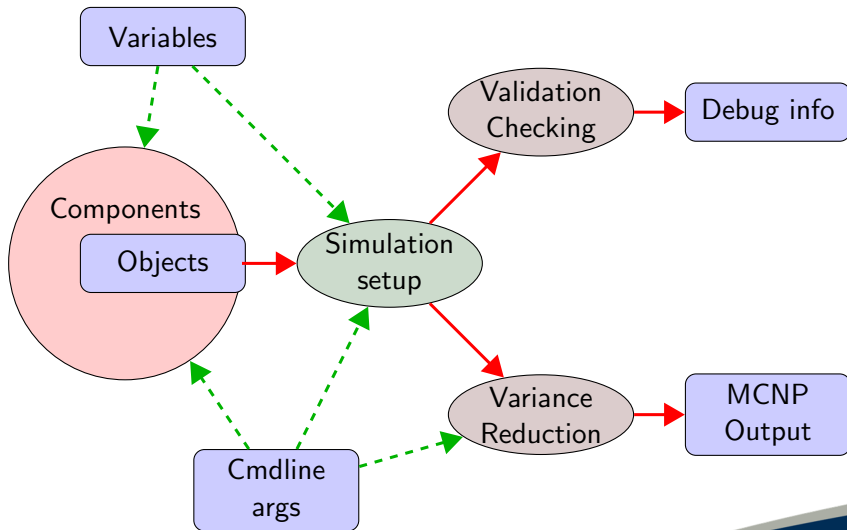
MCNP(X) is an unforgiving code

All of the following normally result in runtime penalty

- Complementary cells
- Universes require full computation of objects within
- Transform cards / Lattice cards
- Macro-bodies
- Boolean invariances



CombLayer Process



Object Composition

- Objects in MCNP are only boolean state systems that operate on a point or a track
- Each surface is a *discrete literal*
- Logic of a cell can be expressed as a normal boolean expression

$$1 -2 3 -4 5 -6 (-11 : 12) \rightarrow ab'cd'ef'(g'+h)$$



Object Composition

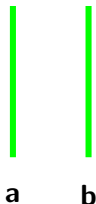
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- Logic of a cell can be expressed as a normal boolean expression

$$1 -2 3 -4 5 -6 (-11 : 12) \rightarrow ab'cd'ef'(g'+h)$$

- Primary importance is to remove literals [not typical]
- Secondary importance is to sequence the logic into maximum surface area first



Object Composition



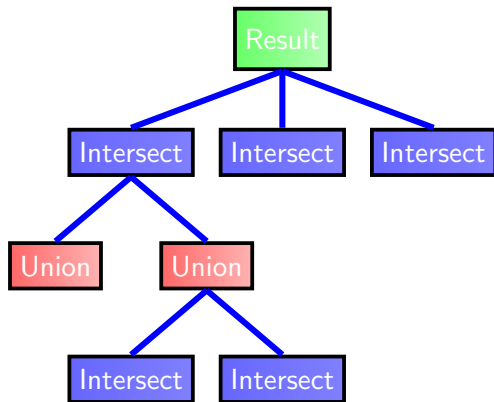
- Use can be made of $b \implies a$ and $a' \implies b'$
- $b \implies a := b' + a$ and $a' \implies b' := b + a'$
- Add these rules as intersections to the main rule

CombLayer Provides:

- CNF / DNF resequencing [Quine Method]
- Weak boolean algebra division
- Doesn't provide two factor minimization [yet!]
- Selection of minimal literal format



Object Composition



Level 0 : Surface List

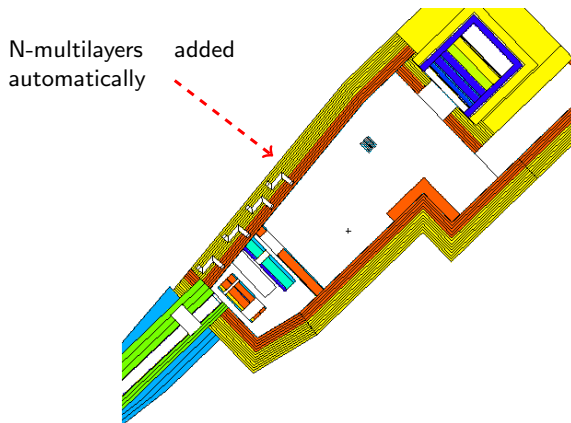
Level 1 : Surface List

Level 2 : Surface List

- Maximize level 0 components
- Observe that interaction points can be calculated as level-0 sub units



Object Compartmentalization



- Layer compartments to improve sampling/variance reduction
- Compartments used to reduced individual cell complexity

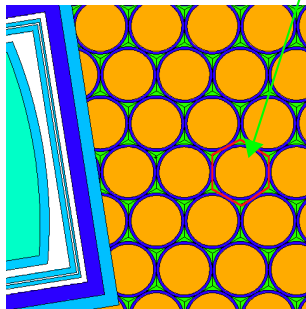
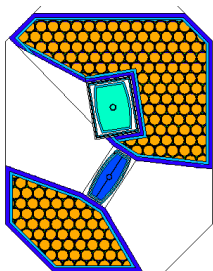


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Object Compartmentalization

Each cylinder is in its own local cell



- Layer compartments to improve sampling/variance reduction
- Compartments used to reduced individual cell complexity



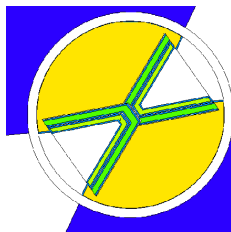
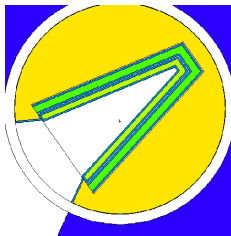
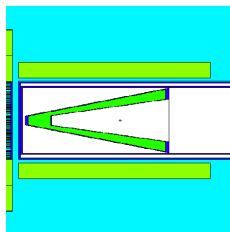
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CombLayer Component Construction

Models are made of components:

- Local parameters e.g. number of layers
- Containers that allow insertion
- Link points that allow joining

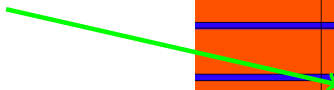


Same object

Specialized Link Units: Pipework

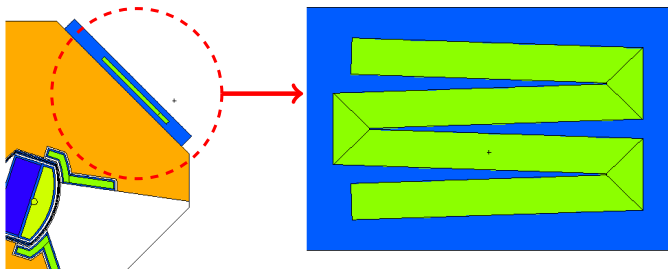
- CombLayer allows pipework using object that have links and free points
- Any convex profile is acceptable
- Multi-layer joins done for all object inherited from LayerComp

Multi layer link
joins

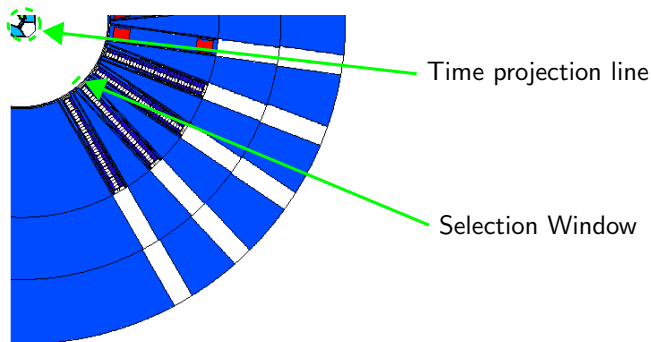


Specialized Link Units: Pipework

- Pipework auto-joined on any free-point/link Point pattern



Point Detector System



● Point Tally

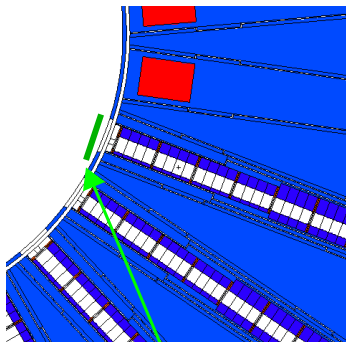
- Point tally has three parts:
- (i) Tally Point
 - (ii) Selection window
 - (iii) Time projection surface



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Point Detector System: Selection Window

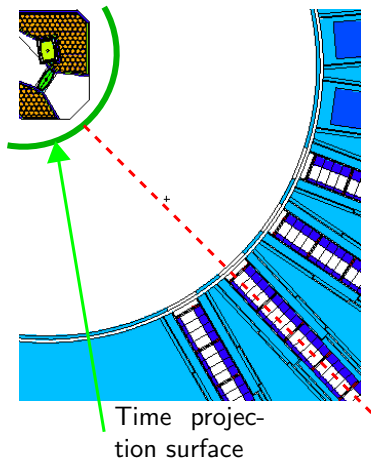


Selection Window

- Selection window is convex-planar surface on N points
- Only track that pass through are tallied
- Boundary proximity used to speed calculation



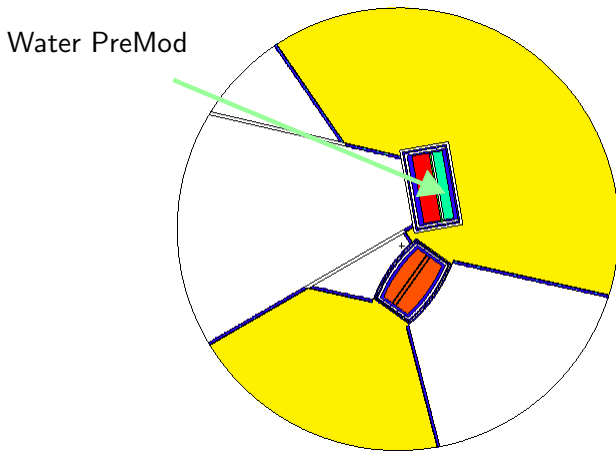
Point Detector System: Time Selection



- Tally is back projected onto the time surface
- The time surface was constant for all TS1 models
- Efficient way of dealing with the time information in a binned tally



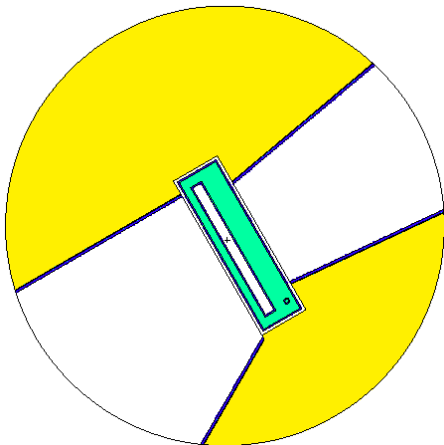
Cold Moderators



- Two moderator H_2 and CH_4
- Pre-Mod - view-through system for H_2



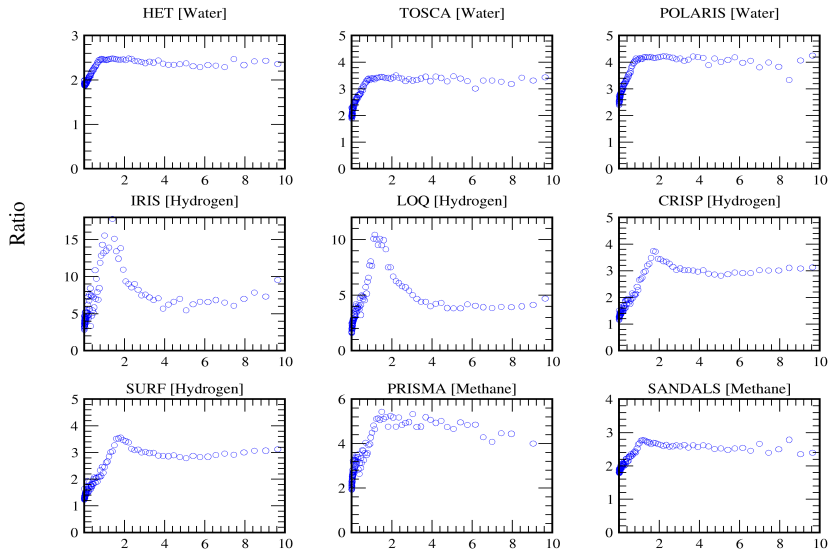
Water Moderator



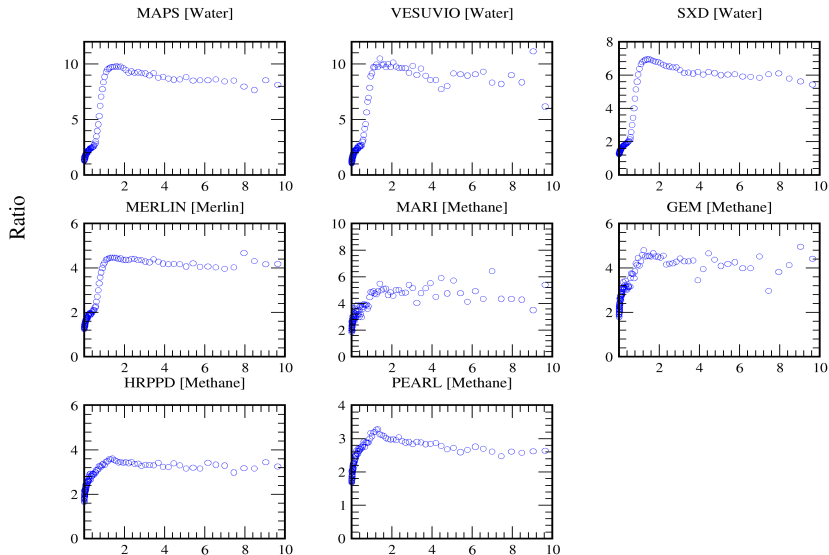
- Combined single moderator
- Hole centre to allow fast population



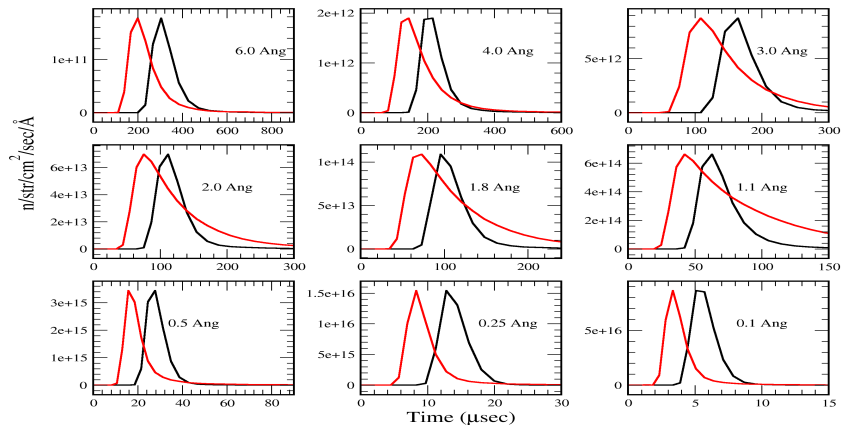
North Beamline Ratio



South Beamline Ratio



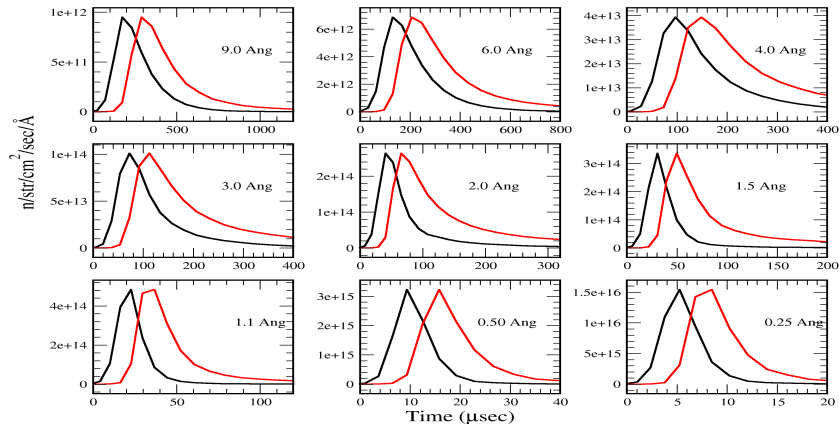
Water Pulse Width [Water]



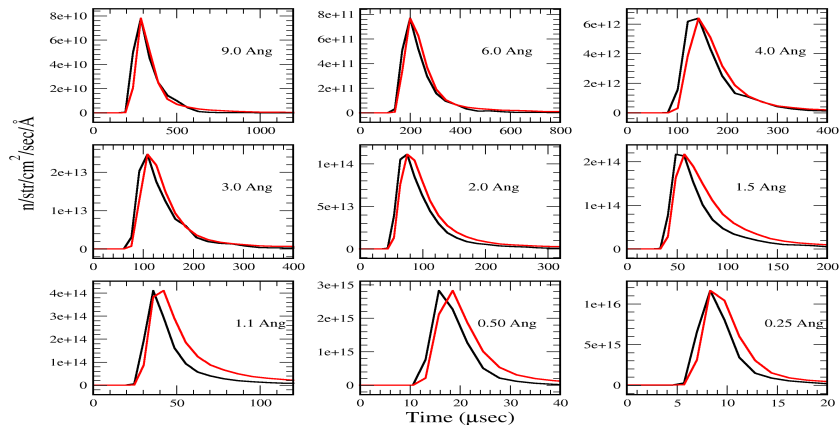
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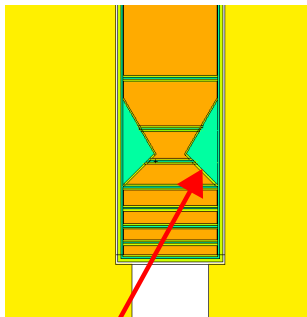
Water Pulse Width [Hydrogen]



Water Pulse Width [Methane]



Target : Future modification

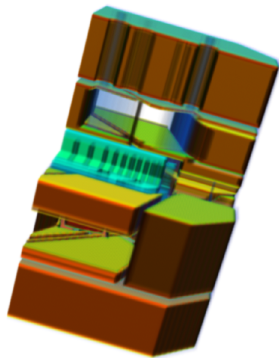


Conic flux trap

- H_2O / D_2O Water Mix (35/65)
- Cooling channels kept the same



Conclusions



TS1 Project :

- 6694 Cells
- 6411 Unique Surfaces
- 4313 Model dependent variables

- We have tools to analyse complex geometries
- In a position to offer fast target to sample calculations
- Don't forget the details

